

# Problem Set 3

January 27, 2022

## Problem 1 The Product of Graphs

When working in a new mathematical domain, we can use category theoretic concepts to help us understand common constructions.

For this problem, a graph  $G = (G_v, G_e)$  consists of a set of vertices  $G_v$  and an incidence relation  $G_e \subseteq G_v^2$  telling us when there is a (directed) edge between two vertices.

A graph homomorphism  $\phi : G \rightarrow H$  is a function on the vertices  $\phi : G_v \rightarrow H_v$  that preserves the incidence relation: if  $(v, v') \in G_e$  then  $(\phi(v), \phi(v')) \in H_e$ .

There are many constructions that are called the “product” of graphs, but up to isomorphism only one that satisfies the universal mapping property of a product.

Consider the following two constructions.

For any two graphs  $G, H$  define the *box product*  $G \square H$  to be the following graph:

1. The set of vertices is given by the cartesian product  $(G \square H)_v = G_v \times H_v$ .
2. There is an edge  $((g, h), (g', h')) \in (G \square H)_e$  if and only if either of the following holds
  - (a)  $(g, g') \in G_e$  and  $h = h'$ .
  - (b)  $g = g'$  and  $(h, h') \in H_e$ .

For any two graphs  $G, H$  define the *tensor product*  $G \otimes H$  to be the following graph:

1. The set of vertices is given by the cartesian product  $(G \otimes H)_v = G_v \times H_v$ .
2. There is an edge  $((g, h), (g', h')) \in (G \otimes H)_e$  if and only if  $(g, g') \in G_e$  and  $(h, h') \in H_e$ .

Both of these are useful ways to combine two graphs together, but only one of them is the true categorical product.

1. Show that one of these two products ( $\square, \otimes$ ) gives the categorical product of graphs, i.e., always satisfies the universal mapping property of a product.
2. For the other, briefly explain why it fails to be a categorical product.

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## Problem 2

When programming we often have an implicit *invariant* on our datatypes that is too complex to encode in our type system, but is crucial for justifying the correctness or safety of the code.

This can be modeled by a category of *subsets* where an object  $(X, P)$  is a pair of a set  $X$  and a subset  $P \subseteq X$  of those values that satisfy the invariant. A morphism  $f : (X, P) \rightarrow (Y, Q)$  is a function  $f : X \rightarrow Y$  that preserves the invariant: if  $p \in P$  then  $f(p) \in Q$ .

We can generalize this from subsets to “sub-objects” in any category as follows. Let  $\mathbb{C}$  be a category. A sub-object of an object  $A$  is a monomorphism  $m : P \rightarrow A$ . A morphism of sub-objects  $(f, \phi) : (m : P \rightarrow A) \rightarrow (n : Q \rightarrow B)$  consists of a morphism  $f : A \rightarrow B$  and a morphism  $\phi : P \rightarrow Q$  such that the following diagram commutes:

$$\begin{array}{ccc} P & \xrightarrow{\phi} & Q \\ \downarrow m & & \downarrow n \\ A & \xrightarrow{f} & B \end{array}$$

This defines for any category  $\mathbb{C}$  a category  $\text{Sub}(\mathbb{C})$  of subobjects. Composition and identity are defined the same as in the arrow category (Awodey Chapter 1.6).

For  $\mathbb{C} = \text{Set}$ ,  $\text{Sub}(\text{Set})$  this generalizes our category of subsets slightly to allow arbitrary injective functions  $m : P \rightarrow A$  as objects. We can view such a function as a presentation of the subset that is its image  $\{x \in A \mid \exists p \in P. m(p) = x\}$ . Then the property about  $\phi$  demonstrates that  $f$  preserve this subset.

Let  $\mathbb{C}$  be any category with an initial object 0, terminal object 1 and for any pair of objects  $A, B \in \mathbb{C}$  a product  $A \times B$ .

- Prove that  $\text{Sub}(\mathbb{C})$  has an initial object, terminal object and all (binary) products.

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